



A Tale of Two Piggies

Tired of being used as a dice in the ancient game of Pig Hunting (and covered in bruises in the process), two piggies, High and Jack, decided to craft two small wooden piggies to be used instead of them.

High often might they carved the odd piece of bone, posing, High image. Finally, whilst pork was invented.

The game was a phenomenal success with the people of Piggdom. High and Jack rolled in their pens with ease and success and profits earned them critical acclaim and saved them a fortune at the pig hospital (not having to be unfortunate throw by an overzealous Piggdom farmer)! We hope you enjoy High and Jack's game, and join in their antics!

Object of the Game

To throw the pigs and score as many points in one turn as you can. The first player to score 100 points is the winner.

Contents

1 Case, 2 Pigs, 1 Scorepad, 2 Pencils.



PIGGERICK

There once was a pig called Piggish. Why was he called Piggish? She finally had a good idea. She jumped out and landed a sidet! (Sidet = 1 Point)

Playing the Game

Remove the cover of the scorepad. This is to be used as a quick reference score chart during play.

One player is appointed the 'Switched' and is in charge of marking the individual scores onto the scorepad.

Choose a player to go first. On your turn, toss both pigs simultaneously into the air. How did they land?

SIDER



1 POINT
Both pigs land on their same sides. (Eg. Both pigg dot pigg unmarked side up)

PIG OUT



0 POINTS
Pigs land on opposite sides. Lose all pig points for one turn. (Eg. one pigg dot side up and one pigg unmarked side up)

TROTTER



5 POINTS
One pig lands on all four trotters. (The other pig is a Sidet!)

DOUBLE TROTTER



20 POINTS
Both pigs land in the Trotter position.

RAZORBACK



3 POINTS
One pig lands on its snout and the other pig is a Sidet!

DOUBLE RAZORBACK



20 POINTS
Both pigs land trotters up!

SNOUTER



10 POINTS
A snout pigg lands on its snout and two front trotters. (The other pig is a Sidet!)



40 POINTS
Two snouts are better than one!



MIXED COMBO

ADD POINTS
Add 10 points for each of acrobatic pig!
Eg Trotter + Snouter = 15 points, Headback + Snouter = 20 points.



LEANING JOWLER

15 POINTS
One pig lands jowl to the ground supported by an trotter and a front trotter (other pig is a Sider)



MAKIN' BACON

LOSE POINTS
If a pig is standing in an impossible position, lose all pig points up to this throw. Pass the pigs to the next player.



DOUBLE LEANING JOWLER

60 POINTS
Two curling tails in a leaning position!



PIGGY BACK

RETIRE
If a pig is in an unidentified position for pigs, you are out of the game!

Continuing Play

Once you have noted the score for your throw you must decide whether to be a 'Pig Head' and continue for more points, or to quit while you're ahead. Remember if you go for more points you take the chance of throwing a 'Pig Out' and losing the points you just won. Will the pigs be lucky for you?

You can take as many turns as you dare until either...

1. You decide to stop and record your total score for that turn, or...
2. You throw a 'Pig Out' and score nothing for that round, or...
3. You throw a 'Makin' Bacon' and lose all your points accumulated in the game so far



PIGGERICK

There was a little pig scout,
A fine first pig scout,
He did his good deeds,
Was paid in corn seeds,
(Snouter - 10 points)

Winning the Game
The first player to score 100 points wins the game!

Version II For Pig Fanatics

At the end of your turn, the snatched records your score and you pass the pigs to the next player.

The 'Hog Caller' predicts what position the pigs will be made by players. The 'Hog Caller' can not throw the pigs that are not throwing the pigs. To make a Hog Call, first you must throw by any player. The first player to make a Hog Call is the one to Hog Call for the current round.

If you Hog Call correctly...
Earn 10 points for the number of points scored for that throw. At the same time the points scored by the player who has thrown the pigs are double (a player can never go below zero).
If you Hog Call incorrectly...
You subtract 10 points from the number of points scored. The number of points scored by the player who has thrown the pigs are double (a player can never go below zero).
The player throwing the pigs remains in possession until after the next throw.

Decide to stop or...
Throw a 'Pig Out', or...
Throw 'Makin' Bacon',
also the basic rules



PIGGERICK

There was a pig painter called Carotiza,
Who created marvelous designs in her potter.
Painting pigs in all day,
But her most famous piece was 'The Trotter' (Snouter - 5 points)

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